Mobile API (GeoMobile iPhone App)

The Mobile API addon is used to allow visitors on your site to use the **GeoMobile iPhone App** OR your own **Personal iPhone App** to connect to your site. The full list of steps looks a little long, but really it is just describing in detail the 4 main parts, as illustrated on the Mobile API Addon page.

Complete Steps

The steps below are one complete set of instructions, meant to be used from "start" to "finish" to get the iPhone app working on your site.

Part 1: Addon Purchase / Installation

1. Purchase the addon from the client area and install on your website by following the normal Addon Installation Instructions.
    - Note that you have 2 main choices, either the shared **GeoMobile iPhone App** (shared app published by us), OR your own **Personalized iPhone App** (published using your own account). <
    - There are also several different payment options to choose from[1], as described here. <

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Part 2: Addon & Site Key Setup

1. Once the addon is installed and enabled, go to the page Addons > Mobile API > Manage Devices in your admin panel. <
2. In the field for **iPhone License Key**, enter the license key for the iPhone App and click **save keys**. You can find your license key in the client area on our site. <
3. Click the button **Register/Request GeoMobile Site Key**[2] <
4. In the box that shows, enter the site name as you would like it to appear within the GeoMobile iPhone App[3,4], then click the **Register Site Key!** button. <
5. When you are successfully registered, your very own **GeoMobile Site Key** will appear on the page. This is the number visitors will enter into the **GeoMobile iPhone App** to connect to your site. Or if you are using the personal iPhone app, this is how we will identify your app customizations. <

Part 3: Personal App Customization

This section only applies to **Personal iPhone Apps**, if you are using the **GeoMobile iPhone App** you will need to skip this section.

1. If you have not already, you will need to enroll in the iOS Developer Program, in order to be able

to publish your own personalized iPhone App to the App Store. Note that there is a $99/Year Enrollment fee paid to Apple for the required enrollment in iOS Developer Program, and that is in addition to any costs paid to us for the personalized iPhone app itself.[5]

2. Go to the Secure iPhone Personalization Tool, and **log in** with your client area e-mail and password. If you do not know your client area password, visit the client area login and use the *forgot password* tool. <

3. If you have multiple iPhone apps for different sites, select which one you will be customizing. If you only have one it will already be selected for you.[6] <

4. Visit each of the first 4 tabs in the tool, each tab allows you to customize a different part of the iPhone App. The last tab is only used when you are finished with your customizations and wish to send them in to us to create (or update) your app. <

5. When you are finished customizing, save your changes using the **save** button at the bottom of the page. Note that you can save your changes at any time, leave, and come back later to finish your customizations, as the tool will save your changes and bring them up the next time you log in. <

6. Double check all of your changes, make sure everything is like you want. Note that repeated "Request App Updates" may be subject to additional service fees[7], so try your best to get it "right the first time" to avoid extra fees. <

7. When you are satisfied with the changes, go to the last tab labeled **Request App Update**.

8. Fill out all of the fields on the last tab. If there are any "special instructions" be sure to note them in the **Additional Instructions to the Developer** box. For the **Update Type**:
   - **First Time** : No previous version : Use this if it is the first time and you do not already have a personalized iPhone app in the system. <
   - **Minor Updates** : x.**x.x**.x[8] : Use this if you already have a personalized iPhone app, and we release a new version of the **GeoMobile Iphone App** that is a *minor update*, meaning the *first number* is staying the same but the second and/or third number is higher than the version you are currently using. <
   - **Major Updates** : **x**.x.x.x[9] : Use this if you already have a personalized iPhone app, and we release a new version of the **GeoMobile Iphone App** that is a *major update*, meaning the *first number* is higher than the version you are currently using. <
   - **Customizations ONLY** : x.x.x.**x**[10] : Use this if you already have a personalized iPhone app, and want to update the customized text/images/colors without using a newer version of the main software. Note that repeated Customizations ONLY updates may require additional service fees. <

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1. When you have filled in all the fields on the **Request App Update** tab, at the bottom of the tab click the button **request app update**.

2. This will submit your changes along with a request to our developers to either create, or update your own Personalized iPhone App. To give you an idea of what the developer will be doing:
   - We will check the changes, if we see any problems we will contact you using the primary e-mail associated with your account in the client area. Note that we are NOT responsible for typos and such, if we notice anything obvious we will check with you first but don't rely on us to catch everything. <
   - We will also check to make sure you have already paid any required "service fees", depending on your license type and what is being done. If this is the first time, the cost is included in the setup fee you have already paid. If you need to pay additional service fees to update your iPhone app, we will contact you to let you know. <
   - One of our developers will go through the process of updating your iPhone app with your changes, and submit the app on your behalf to the App Store. Depending on the number

of requests ahead of yours in the queue, this step may take anywhere from a day to 2 weeks. We will let you know once your changes have been submitted to Apple. <

- The app must then be **approved by Apple**. In our experience, this process can take anywhere from 2-3 business days, up to a few weeks, and is entirely out of our hands once we have submitted the app to Apple for approval. You **will be notified** once the app has been approved by Apple. When that happens, you and your visitors will be able to download the app from the App Store and start using it! <

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1. To change the App **price**, App **Description**, or any of the **Meta information** about your app, log in to iTunes Connect. We will be submitting the app on your behalf with a few "defaults" such as "$0 cost" and a default app description, which you can change after we have initially set up the app in your iOS Developer account. <

Part 4: Advertise the App

1. Within your templates, let your visitors know how to get the iPhone app and how to use it to connect to your site. For the shared **GeoMobile iPhone app**, you can use the addon tag **{addon author='geo_addons' addon='mobile_api' tag='show_site_key'}** which will display the site key, or can enter your site key into the templates directly. <

iPhone App Version Numbers

The GeoMobile iPhone app version number has 3 parts, something like **1.2.3**. The personal iPhone app will have 4 parts, the first 3 will coorespond to what version of the GeoMobile iPhone App was used to generate the personal app. Each version number part is described below:

Version Parts 1.2.3.4

- 1: Major Feature Release : if this changes, there are major features and changes in the app. This might include new text, screens, etc that you may wish to customize if you use the personal iPhone app. It may sometimes require **new version of the Mobile API Addon** in order to make new features function properly. <
- 2: Minor Feature Release : Minor improvements or features. Nothing that would require new version of the Mobile API Addon. <
- 3: Fix/Maintenance Release : Fixes and maintenance changes only, no enhancements or new features. <
- 4: Personal iPhone App Only : Change in this number signifies changes to the customizations, the *base version* it is generated from does not change, just the image/text/color customizations unique to your personal iPhone app. <

iPhone App Updates

Using GeoMobile iPhone App:

If you are using the GeoMobile iPhone App, updates to the app are automatic. It may sometimes **require update** to your **Mobile API Addon** in order to continue using the shared GeoMobile iPhone App on your site. In such cases, if you do not update the addon, any visitors using the new version of the GeoMobile iPhone App will not work with your site.

Using Personal iPhone App:

If we release a new version of the GeoMobile iPhone app, you have the option to update your personalized iPhone app as well, however updating is not compulsory. To request an update, follow the instructions in Part 3: Personal App Customization again, this time it will already have your previous customizations in place. Look over those customizations, also keep an eye out for any new text, colors, or images that may have been added in the new version.

Note that the Secure iPhone Personalization Tool that you use to request updates to your app, will always allow you to request an update. Just because it lets you submit the request does not mean you do not need to pay anything for the update; if you already know that you will need to pay a service fee go ahead and pay that before submitting the form to speed the process up. Otherwise, if you do not pay before hand, when you submit the request we will let you know what you will need to pay and the update will be put on hold until you have made payment.

Why called Mobile API?

Currently the addon only works with the GeoMobile iPhone App, which is developed and maintained in-house. In the future we plan to create apps for other mobile devices. When that happens they will be integrated into this same Addon. That is why we call the addon **Mobile API**: since going forward it will work to connect more than just to the iPhone app[11].

GeoMobile "shared" iPhone App VS Personal iPhone App

See the differences between the shared GeoMobile iPhone app and the Personal iPhone app below:

Both:

- Both use this Mobile API addon, that allows the iPhone app to "talk to" your website. The only difference is the license key entered (see the installation instructions above) will be different for a personalized iPhone app. <
- Both require at least Geo version 6.0.4 or higher <
- Both require Ioncube, currently it will not work with Zend Optimizer.
- Both use the same installation instructions above to install the addon in the Geo software. <
- Both can use the latest version of the app, and get updates to the app going forward. <
- Both use recurring pricing, although the specific price is different, and the access to software updates is tied to the recurring license.[12] <

GeoMobile iPhone App:

- Your visitors download the shared **GeoMobile** iPhone app, and enter in your unique site key to connect to your specific site. <
- Your "site name" is displayed, but all other app text is **not changeable** and only available in

English. <
- All text, images, and colors are **not** able to be customized. <
- Since your visitors use the GeoMobile app that we publish, they automatically get updates that we make to the app.[13] <

Your own Personal iPhone App

- Uses the Mobile API addon[14] to allow your personal iPhone app to "connect to" your website. To get a personal iPhone app, contact us at sales@geodesicsolutions.com for pricing and to get on the waiting list. <
- App locked exclusively to your site, no needing to enter a site key. <
- YOU name the app <
- YOU control the app price! Make it available for free or earn 70% of any download cost[15] <
- Customized text (as provided by you) <
- Customized logo and graphics (as provided by you) <
- Customized colors (as provided by you) <
- When we release an update for the GeoMobile app, you can request an update for your own personal app, or continue to use the older version[16]. There may be small update fee to cover the app customization that is needed. <

Anyone interested in a personal iPhone app, contact us at sales@geodesicsolutions.com for pricing. Currently there is a wait list to get your own personal iPhone app, due to the customizations required to personalize the app.

[1]
Unlike other addons, this is the first one that offers different leased options.
[2]
Note that you need your own Site Key even if using the Personalized iPhone App, as that is how we will identify your personal iPhone app later on.
[3]
Note that you CAN change this at a later date
[4]
You are limited to 13 characters, as that is how many will fit on the iPhone title bar, and can only use A-Z, 0-9, spaces, underscores(_), and dashes(-). Note that "accented" and "non-Latin" characters (such as Arabic) are not permitted.
[5]
Note that sites using the shared **GeoMobile iPhone App** do **not** need to be enrolled in the iOS Developer Program, as we publish the GeoMobile iPhone App under our own iOS Developer Account.
[6]
Note that if you have not already followed Part A: Addon Installation & Setup, you will not be able to proceed, as the Personalization Tool requires that you have registered for a site key for your iPhone app license.
[7]
Since each time you request an update, the changes must be manually submitted by one of our developers on your behalf.
[8], [9], [10]
Includes when any of the bolded parts of the version are updated. For instance x.**x**.x.x might mean update from 1.**2**.0.1 to 1.**3**.0.0.
[11]
When we do create apps for more mobile devices, additional license fees may be required for the additional devices – no prices are set at this time.
[12]
Note that this is different than most of the other addons we provide, which are a one-time cost.

[13)]

This may require periodic updates to the Mobile API addon

[14)]

The only "difference" within the addon itself is that you would use a special license.

[15)]

This is the standard amount anyone earns for any paid iPhone app. The other 30% goes to Apple.

[16)]

although using the old version is not recommended.

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